public class TestCommandPattern {

public static void main(String[] args) {

// Create the receiver

Light livingRoomLight = new Light();

// Create command objects

Command lightOn = new LightOnCommand(livingRoomLight);

Command lightOff = new LightOffCommand(livingRoomLight);

// Create the invoker

RemoteControl remote = new RemoteControl();

// Turn the light on

remote.setCommand(lightOn);

remote.pressButton();

// Turn the light off

remote.setCommand(lightOff);

remote.pressButton();

}

}